

200 Cross Ice Games with Jokers

Key Points:

Jokers can only pass or shoot and cannot join the attack. Defenders don't check the jokers but cover the pass receivers. To make it more gamelike the jokers must move when they get the puck instead of just standing there.

Description:

Play cross ice with the extra players lines up on the sides.

Game One

Jokers behind the offensive net must be passed to before shooting. Great for give and go as well as one timer practice.

Game Two

When the defending team gets the puck they must regroup with the jokers behind their net. Use one or two jokers and practice the breakout. Jokers may pass to each other.

Game Three

Jokers on the side can be passed to and must return the pass or shoot. This is great for puck support as well as the defenders covering pass receivers.

<http://hockeycoachingabcs.com/mediagallery/media.php?f=0&sort=0&s=2008072320283431>

https://youtu.be/jVPLkc0w_do

